

VOICES IN THE WILDERNESS

drawing & painting

I'll be making a book called Voices in the Wilderness to accompany the performance. I would like to use drawings and paintings that the pupils have done to illustrate the story.

Pictures work best on plain white paper.
They can be A4 or A3, but not smaller than A4 please.
Use the paper on its side [landscape].

Light pencil drawings don't work, use bold, black, lines and bright colours – felt pens & oil pastels are great.

Collage works OK, but avoid shiny materials as these don't reproduce well.

Make sure the pictures have the pupil's first name and the name of the school in a corner. If possible scan the pictures and send me the files, otherwise if you photograph the pictures, keep the picture flat, avoid shadows and try and get a strong, even, light.

a list of things to draw and paint

read the script for more details and information on the following

Sasqua - a large hairy Yeti.

Kabarra, The Dragon Lord - a large reptilian metallic dragon winged humanoid creature with a domed metallic head.

The Dragon Lord Bowler Hat - a bowler hat, shiny metallic with a suggestion of demon eyes and scales and side wings in the style of Hermes.

The Control Box – this is a hand-held shiny metallic box to match the hat, with a control like a game control stick and buttons to press.

The Wilderness People - farming the earth, fishing the sea and feasting together

Wilderness Bay – wooden houses and fishing boats

The Sacred Mountain – in the middle of the island, surrounded by trees

Ancestor Spirits - living on the Sacred Mountain

The Big City Boss – in charge of Stone City

A Steam Powered Robot

Steam Powered Robot Army – building a wall

Steam Powered Robot – collapsed run out of steam

Stone City – powered by wind and steam

Fresh fruit, fresh bread, fresh fish, fresh veg – in baskets

Wild dervish dancing and fiddle dee-dee! – the Wilderness People

Mouldy fruit, smelly fish, disgusting water

Mining machinery - tall towers, monstrous machines, great engines billowing smoke, ripping the mountain apart.

The Gates of Stone City – huge defensive gates

The Wilderness People protest – banners and placards

The Stone City Rebels – steam punk

The Stone City prison - with the rebels inside

Lifting the huge stone slab - in the prison floor

Secret tunnel - from the prison to the mountain

Scientists creating sounds – in their laboratory

Opening the portal – where do the vibrations come from?

Beyond the Portal -

Robot animals – wolves, eagles, bears...

Sasqua and the Dragon Lord – facing each other

Sunrise over the Sacred Mountain

If you need any help or advice going forward you can contact me:

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