

Soprano Metallophone
Soprano Metallophone

Voices in the Wilderness

Music- David Burrige
Words - Martin Riley

♩ = 76

Overture

Musical score for the Overture section. It consists of three staves of music in 4/4 time. The first staff starts with a 4-measure rest, followed by a melody starting on a whole note 'A' (A4) and moving down stepwise. The second staff continues the melody. The third staff begins with a 2-measure rest, followed by another 2-measure rest, and then a 4-measure rest. The tempo is marked as ♩ = 76.

Stone City

Musical score for the Stone City section. It consists of four staves of music in 4/4 time. The first staff starts with a 21-measure rest, followed by a melody starting on a whole note 'D' (D4) and moving up stepwise. The tempo is marked as ♩ = 80. A box above the staff contains the instruction "Chant mechanically". The second staff continues the melody with notes D, E, F, E, F, G, A, G, F, G, A, G. The third staff continues with notes D, E, F, E, F, G, A, G, F, G, A, G. The fourth staff continues with notes F, G, A, G, followed by a 3-measure rest, and then a whole note 'A' (A4). The piece ends with a key signature change to D major and a 6/8 time signature.

Diddle diddle, dee!

2

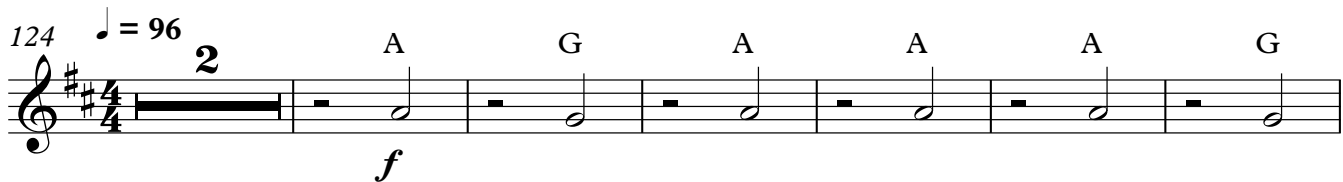
Soprano Metallophone

44 $\text{♩} = 120$
8 16 16 16 4 $\text{♩} = 108$
20

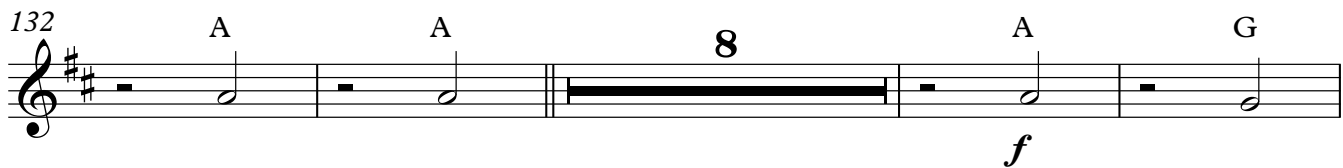


Sacred Mountain

124 $\text{♩} = 96$
2 A G A A A G
f



132 A A 8 A G
f



144 A A A G A A A



150 G A A A
f



154 G A E A
f




158 A A A F E D A F E D $\text{♩} = 84$
2



Sasqua Theme Music

166 $\text{♩} = 84$
6 A A G G
f



173 A A G G A A G G E E E E A A G G A A G G



Repeat as necessary fading out

178 A A G G A A A A A A G G A A A A



theme from Robot wall-building

Soprano Metallophone

3

182 D E F E F G A G F G

187 A G F G A G

4

Boo, boo, boo!

194 $\text{♩} = 92$

4

Choir B

G G G G G G F F F E E E G G G

mf

203 G G G F F F E E E

Choir A

G G G G G G F F F

209 E E E G G G G G G F F F E E E

214 **2**

A A A A A A G G G A A A A A A

221 A A A G G G A A A A A A A A A G G G

227 A A A A A A A A A G G G A A A

232 **2**

B B B B B B A A A B B B B B B

239 B B B A A A B B B B B B

243 B B B B B B B B B

Robot Army music

4

Soprano Metallophone

246 D E F E F G A G F G A G

252 F G A G

Adventure music

258 ♩ = 116

4 D D A D D A A D D A

265 A A D D D D A D D A A D D A A A D D

270

4 D D A D D A A D D A A A D D

Tell us more.

♩ = 98

4 36 rit. 3

Portal - Unlock Sequence

324 Maestoso ♩ = 76

6 10

340 E D G A

f 4

348

2 2 2 2

Final Song

Soprano Metal Pipe

356 $\text{♩} = 96$
2 A G A A A G
f

364 A A 8 A G
f

376 A A A G A A

382 G A A A G A E
f *f*

389 A A A

392 *rall.* A D E D A A

♩ = 76

Overture

4 F F F F

13 2 2 4

Stone City

21 Chant mechanically D E F E D E

26 F E F G A G F G A G D E F E

33 F G A G F G A G F G A G 3

Diddle diddle, dee!

44 8 16 16 16 4 20

Sacred Mountain

124 2 A G A A A G A

133 8 A A G A A A

147 G A A G A A A

154 G A E A

158 A A A A A A

Sasqua Theme Music

Alto Metallophone

164 ♩=84 ♩=84

2 **6** E E D D E E D D E E D D

175 E E E E E E D D E E D D E E D D E E E E E E D D E E E E

Repeat as necessary fading out

theme from Robot wall-building

182 D E F E F G A G F G A G F G A G **4**

Boo, boo, boo!

194 ♩=92 **4** Choir B E E E E E E F F F E E E E E E E E E

mf

204 F F F E E E Choir A E E E E E E F F F E E E E E E E E E

212 F F F E E E **2** D D D D D D

218 D D D D D D D D D D D D D D D D

224 D D D D D D D D D D D D D D D D

232 **2** E E E E E E E E E E E E

239 E E E E E E E E E E E E E E E E

Robot Army music

Alto Metallophone

246 D E F E F G A G F G A G



252 F G A G



Adventure music

258 ♩ = 116



266 D D A D D A A D D A A A D D



270



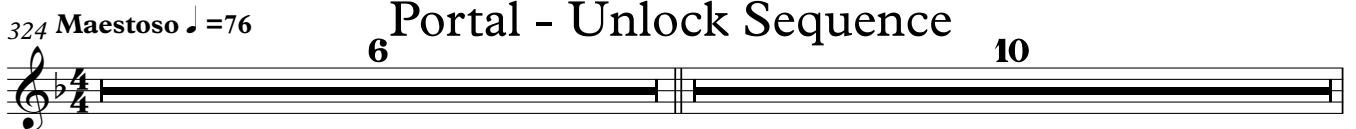
Tell us more.

♩ = 98

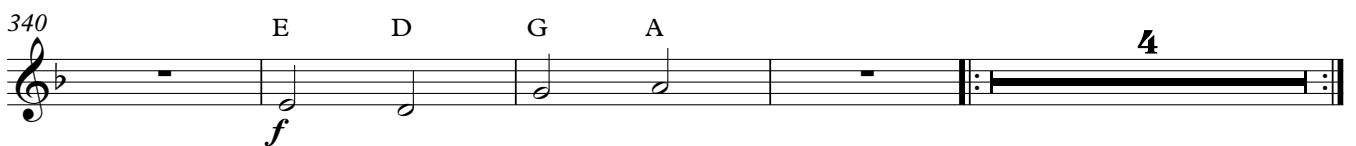


Portal - Unlock Sequence

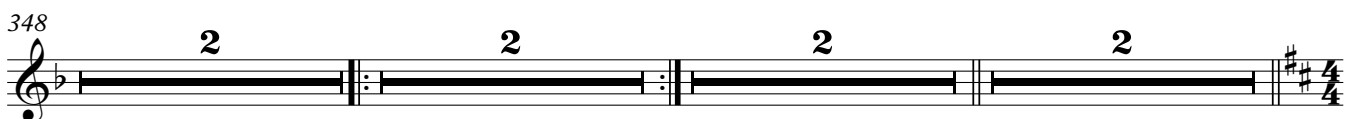
324 **Maestoso** ♩ = 76



340



348



Final Song

Alto Metallophone

4

356 $\text{♩} = 96$

2 A G A A A G

f

364

A A 8 A G

f

376

A A A G A A

382

G A A A G A E

389

A A A *rall.* A

393

A A A

♩ = 76

Overture

Musical notation for the Overture section, measures 1-12. It features a treble clef, a key signature of one flat (B-flat), and a 4/4 time signature. The first measure has a '4' above it. The notes are quarter notes, with a *pp* dynamic marking. Chords 'D' are indicated above the notes. Measure 13 is a whole rest with a '2' above it. Measure 14 is a whole rest with a '2' above it. Measure 15 is a whole rest with a '4' above it. A tempo change to ♩ = 72 is indicated above measure 15.

Stone City

Musical notation for the Stone City section, measures 13-32. It features a treble clef, a key signature of one flat (B-flat), and a 4/4 time signature. Measure 21 has a tempo change to ♩ = 80 and a box containing the instruction 'Chant mechanically'. The notes are quarter notes, with a *f* dynamic marking. Chords 'D' are indicated above the notes. Measure 26 has a '2' above it. Measure 33 has a '3' above it. The section ends with a key signature change to two sharps (F# and C#) and a 6/8 time signature.

Diddle diddle, dee!

Musical notation for the Diddle diddle, dee! section, measures 33-83. It features a treble clef, a key signature of two sharps (F# and C#), and a 6/8 time signature. Measure 44 has a tempo change to ♩ = 120. The notation consists of long horizontal lines representing sustained notes, with durations of 8, 16, and 16 measures indicated above. Measure 84 has a tempo change to ♩ = 108. The notation continues with durations of 16, 4, and 20 measures indicated above. The section ends with a key signature change to one flat (B-flat) and a 4/4 time signature.

Sacred Mountain

Musical notation for the Sacred Mountain section, measures 84-166. It features a treble clef, a key signature of one flat (B-flat), and a 4/4 time signature. Measure 124 has a tempo change to ♩ = 96. The notes are half notes, with a *f* dynamic marking. Chords 'D', 'G', 'A', and 'D' are indicated above the notes. Measure 134 has a '2' above it. Measure 150 has a '2' above it. Measure 160 has a '2' above it. The section ends with a key signature change to one flat (B-flat) and a 4/4 time signature.

Sasqua Theme Music

Bass Metallophone

2

164 $\text{♩} = 84$ $\text{♩} = 84$
2 6 A A A A A A A A A A A A A A
f

175 A
Repeat as necessary fading out

theme from Robot wall-building

182 D D D D D D D D D D D D D D 4

Boo, boo, boo!

194 $\text{♩} = 92$ 4 Choir B
C C C C C C F F F C C C C C C C C C
mf

204 F F F C C C Choir A C C C C C C F F F C C C C C C C C C

212 F F F C C C 2 D D D D D D

218 G G G D D D D D D D D D G G G D D D

224 D D D D D D G G G D D D D D D D D D G G G D D D

232 2 E E E E E E A A A E E E E E E

239 E E E A A A E E E E E E E E E E E E E

Robot Army music

Bass Metallophone

3

246 D D D D D D D D D D D D

252 D D D D

Adventure music

258 ♩ = 116

4 D D A D D A A D D A A A D D

266 D D A D D A A D D A A A D D

270

4 D D A D D A A D D A A A D D

Tell us more.

♩ = 98

4 36 rit. 3

Portal - Unlock Sequence

324 Maestoso ♩ = 76

6 10

340 E D G A

f

4

348

2 2 2 2

Final Song

4

Bass Metallophone

356 $\text{♩} = 96$

2

D G D G D G

f

364 D A 8 D G

376 D G D G D A

382 G D A D G D E

389 A D D *rall.* D D

394 D D

Cymbals
Cymbals

Voices in the Wilderness

Music- David Burridge
Words - Martin Riley

♩ = 76

Overture

4/4 4 8 2

15

♩ = 72

♩ = 80

Chant mechanically

2 4

Stone City

23

f

31

39

3 6

Diddle diddle, dee!

44

♩ = 120

6/8 8 16 16 16 2

Sacred Mountain

102

♩ = 108

♩ = 96

2 4/4 20 4/4 10

134

16 4

154

4 2

Cymbals

161 **3** ♩ = 84 **2**

Sasqua Theme Music

166 ♩ = 84 **6** *f*

173 Repeat as necessary fading out

theme from Robot wall-building

182

187 **4**

194 ♩ = 92 **4** Choir B **Boo, boo, boo!**

mf

204 Choir A

210

214 **2**

222

Cymbals

228

232

239

243

Robot Army music

246

Adventure music

258 $\text{♩} = 116$

270

Tell us more.

$\text{♩} = 98$

Portal - Unlock Sequence

324 *Maestoso* $\text{♩} = 76$

340

348

Final Song

Cymbals

4

356 ♩ = 96

4/4 **2** **8** **16**

382

8 **2**

392

rall.

rall.

♩ = 76

Overture

5

p

9

13

♩ = 72

2 2 4

21 ♩ = 80

Chant mechanically

Stone City

f

26

31

36

3 6

Diddle diddle, dee!

44 ♩ = 120

6 8 16 16

84

Sacred Mountain = 108

16 4 4 20

124 ♩ = 96

10 16 4

154

4 2 4

Sasqua Theme Music

2

Djembe

164 $\text{♩} = 84$ $\text{♩} = 84$

2 **6**

f

175 Repeat as necessary fading out

theme from Robot walt-building

182

4

Boo, boo, boo!

194 $\text{♩} = 92$

4 Choir B

mf

202

Choir A

206

210

214

2

220

224

228

232

2

Djembe

238

242

Robot Army music

246

Adventure music

258 $\text{♩} = 116$

268

Tell us more.

$\text{♩} = 98$

Portal - Unlock Sequence

324 *Maestoso* $\text{♩} = 76$

Final Song

356 $\text{♩} = 96$

382

393

♩ = 76

Overture

4/4 *p*

5

11

♩ = 72

Stone City

21 *f* Chant mechanically

26

31

36

Diddle diddle, dee!

44 *f* = 120

84

♩ = 108

Sacred Mountain

124 *f* = 96

154

Bass Drum

161 **3** ♩ = 84 **2**

Sasqua Theme Music

166 ♩ = 84 **6**

f

Repeat as necessary fading out

176

theme from Robot wall-building

182

Boo, boo, boo!

194 ♩ = 92 **4** Choir B

mf

Choir A

204

210

214 **2**

222

228

232 **2**

240

Robot Army music

Bass Drum

3

246

4

258 $\text{♩} = 116$

Adventure music

f

268

6

Tell us more.

$\text{♩} = 98$

4 36 3 4

rit.

Portal - Unlock Sequence

324 *Maestoso* $\text{♩} = 76$

6 14 4 2 2 2 2 4

Final Song

356 $\text{♩} = 96$

2 8 16

382

8 2

392 *rall.*

ff